

Computing: Core Questions & Vocabulary

Year Group: 7

Composite: Scratch Programming

Composite number: 3 of 7

Core Questions	
1	What is a "selection" in programming?
2	Which block is used to make decisions in Scratch programming?
3	What is the purpose of the "If-Else" block in Scratch?
4	Which of the following is an example of a condition in Scratch?
5	What will happen if the condition in an "If" block is true?
6	Which block is used to check if two numbers are equal in Scratch?
7	Which block would you use to check if a sprite is touching another sprite?
8	What happens if the condition in the "If-Else" block is false?
9	In Scratch, which of the following would you use to check if a number is greater than 10?
10	Which of the following would you use to make a sprite say "Hello" if it is touching the mouse pointer?
Core Vocabulary	
1	Code Blocks
2	Decomposition
3	Pattern Recognition
4	Abstraction
5	Logic
6	Sequence
7	Iteration
8	Conditionals
9	Input
10	Output
11	Debugging
12	IF, ELSE
13	Variable
14	Slideshow
15	Professional
16	Simple

17	Specific
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